Game On
Teaching AP CSP through Game Design

Game On is a free program funded by the U.S. Dept. of Education to help teachers in Title 1 schools teach Advanced Placement Computer Science Principles (AP CSP) through Game Design. Teachers receive training, free cutting-edge technology, and an interactive and evidence-based AP CSP curriculum. Students create their own video games while developing the skills needed for the AP CSP exam!

TEACHER BENEFITS **$2,000** stipend for teachers

SUMMER PROFESSIONAL LEARNING

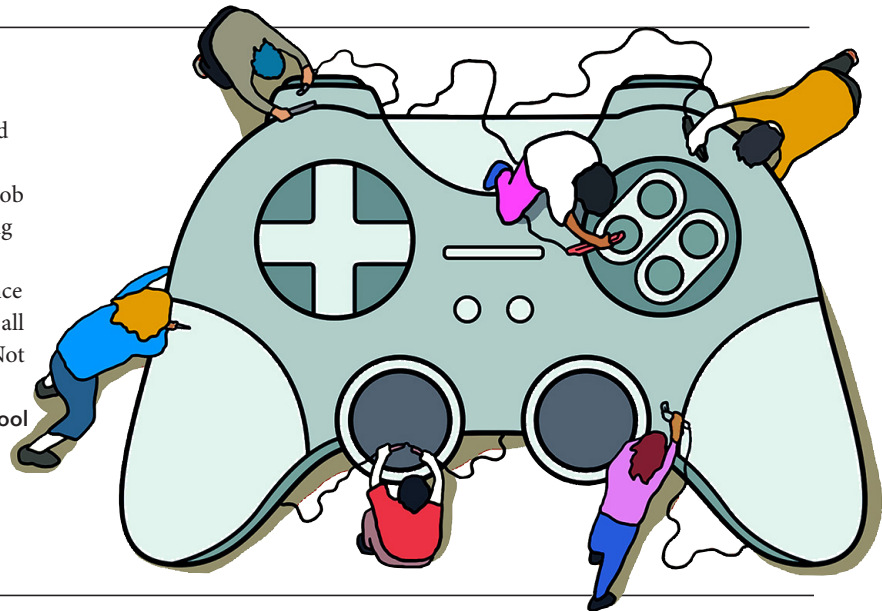**20** hours of group learning

20 hours of asynchronous modules

SCHOOL-YEAR SUPPORT
Instructional Coaching • Professional Learning Community • Access to Leading Technology

"The Urban Arts team and their expertly developed resources have made my job significantly easier, helping me deliver rigorous, engaging Computer Science instruction to students of all levels and backgrounds. Not sure how I'd do it without their support!" **–High School Teacher, Queens, NY**

We are proud to partner with companies that help us bring expertise, connection & resources to Title 1 schools across the country.

urban arts

Unity · T2 TAKE-TWO INTERACTIVE · Microsoft · EPIC GAMES · NIANTIC

CONTACT Dr. Amy Patterson, Director of SIA Foundations
amy.patterson@urbanarts.org